**Die of Death Population Changes**

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| **Dice Roll****1. Ice Age****2. HOT****3. Quiet land predators****4. Earthquake****5. Fast land predators****6. Water** | **Heads****#1 -200****#2 -100****#3 +100****#4 +200****#1 +200****#2 +100****#3 -100****#4 -200****#1 \_\_\_****#2 \_\_\_****#3 \_\_\_****#4 \_\_\_****#1 -100****#2 -100****#3 -100****#4 -100****#1 \_\_\_****#2 \_\_\_****#3 \_\_\_****#4 \_\_\_****#1 -500****#2 -300****#3 ­­­\_\_\_****#4 +800** | **Ears****#1 \_\_\_****#2 \_\_\_****#3 \_\_\_****#4 \_\_\_****#1 +300****#2 \_\_\_****#3 \_\_\_****#4 \_\_\_****#1 +800****#2 +400****#3 -400****#4 -800****#1 -100****#2 -100****#3 -100****#4 -100****#1 -500****#2 -200****#3 +200****#4 +500****#1 -500****#2 -500****#3 \_\_\_****#4 +700** | **Body****#1 +500****#2 +300****#3 -300****#4 -500****#1 -500****#2 -300****#3 +300****#4 +500****#1 \_\_\_****#2 \_\_\_****#3 \_\_\_****#4 \_\_\_****#1 -100****#2 -100****#3 -100****#4 -100****#1 \_\_\_****#2 \_\_\_****#3 \_\_\_****#4 \_\_\_****#1 -600****#2 -300****#3 +300****#4 +600** | **Legs****#1 +300****#2 +100****#3 -100****#4 -300****#1 -300****#2 -100****#3 +100****#4 +300****#1 \_\_\_****#2 \_\_\_****#3 \_\_\_****#4 \_\_\_****#1 -100****#2 -100****#3 -100****#4 -100****#1 +500****#2 +200****#3 \_\_\_****#4 \_\_\_****#1 -400****#2 -200****#3 +200****#4 +400** |